

## AMENDMENTS TO THE CLAIMS

1. (currently amended) A method for processing incoming calls comprising:
  - receiving at least first and second incoming calls;
  - retaining the first incoming call in a first state;
  - waiting until the first incoming call progresses to a second state;
  - answering the second incoming call and placing it in the first state after the first incoming call progresses to the second state; ~~and~~
  - transitioning the second incoming call in the first state to a second state;
  - starting a timer when placing the second incoming call in the first state; and
  - hanging up the second incoming call and placing it in a third state if the timer expires.
2. (original) A method as recited in claim 1 wherein the first state is a pending answer state and the second state is a call connected state.
- 3–4. (cancelled)
5. (currently amended) A processor-based videoconferencing station comprising a medium storing instructions for causing the processor to:
  - receive at least first and second incoming calls;
  - retain the first incoming call in a first state;
  - wait until the first incoming call progresses to a second state;
  - answer the second incoming call and place it in the first state after the first incoming call progresses to the second state; ~~and~~
  - transition the second incoming call in the first state to a second state;
  - start a timer when placing the second incoming call in the first state; and
  - hang up the second incoming call and place it in a third state if the timer expires.
6. (original) The station as recited in claim 5 wherein the first state is a pending answer state and the second state is a call connected state.

7-8. (cancelled)

9. (currently amended) A processor-based video conferencing station comprising:

a receiver for at least first and second incoming calls;

a memory for maintaining the state of each incoming call in at least first and second states; and

an analyzer for retaining the first incoming call in a first state; waiting until the first incoming call progresses to the second state; answering the second incoming call and placing it in the first state after the first incoming call progresses to the second state; ~~and~~ transitioning the second incoming call in the first state to the second state; starting a timer when placing the second incoming call in the first state; and hanging up the second incoming call and placing it in a third state if the timer expires.

10. (original) The station of claim 9, wherein the first state is a pending answer state and the second state is a call connected state.

11-12. (cancelled)